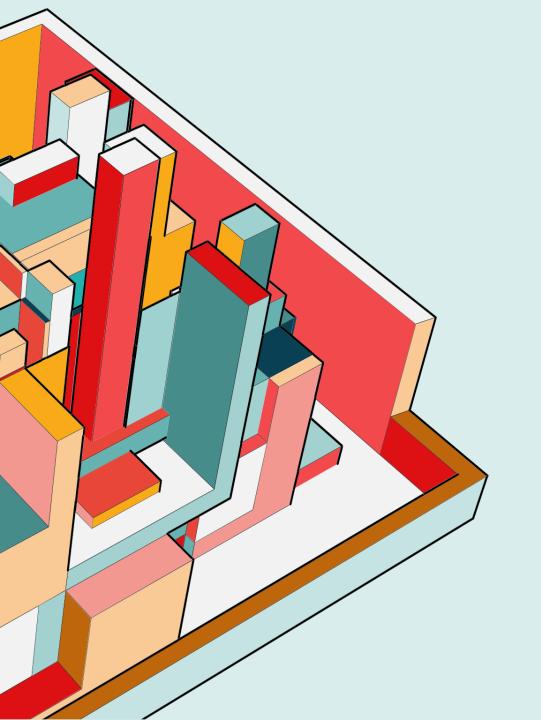
ASSEMBLY WORK SESSION ON ANCHORAGE PARK AND RECREATION'S CIP/CIB DEVELOPMENT & THE STATE OF PLAY

FEBRUARY 7, 2025

AGENDA

- 1. Capital Improvement Program (CIP) and Budget (CIB)
- 2. State of Play: Evidence Based Strategies





CAPITAL IMPROVEMENT PROGRAM AND BUDGET

Getting a lot done with a (relatively) little bond

HOW ITS GONE

A successful bond in the past focused on the following:

- Spread the Love: Spread out capital improvement projects to engage voters across the MOA
- Leverage Outside Funds: Anchorage Park Foundation, legislative grants and AMATS
- Community Engagement: Volunteers, Cooperative Use Agreements, and Community Advocates elevated projects as quick wins
- Health, Safety and Welfare: What needs to get done? Has a bridge collapsed? Is an asset significantly past its useful life?



HOW IT'S GOING

Today we formalize these focus areas and blend them with the PM&E scoring matrix model to **facilitate transparency and record need**.

CREATING PARAMETERS AND GUIDES

2026 Proposed Scoring Matrix for Capital Improvement Projects

Each category to be scored from 0 to 10 points based on how well the project aligns with that criterion. The scores can then be totaled to provide an overall score for each project. This scoring matrix not only helps internal staff in evaluating projects but can also be transparently communicated to the public to justify funding priorities based on community needs and support. Last updated 12/27/204, to be more consistent with PM&E Scoring Criteria.

Consistency with Adopted Plan (PM&E #9) Category: Public Process and Opinion | Points: 0-10

- 10 points: Fully aligns with adopted master plans, strategic plans, or site plans.
- 7 points: Partially aligns with adopted plans or addresses identified priorities.
- 4 points: Limited alignment with existing plans.
- 0 points: Does not align with any adopted plans.

Public Support (PM&E #2)

- Category: Public Process and Opinion | Points: -5 to 5
- 5 points: Strong public advocacy with overwhelming community support (e.g., letters from councils or organizations, challenge grant project).
- 3 points: Moderate public support with minimal resistance.
- 0 points: Some support but notable objections exist.
- -5 points: Significant public opposition.

Support of the Project by Administration and Parks and Recreation Department (PM&E #3)

Category: Public Process and Opinion | Points: -5 to 5

- 5 points: This project has virtually unanimous support
- 2 points: Some members of the staff support this project
- O points: The administration is neutral towards the project
- · -2 points: The Administration and/or staff have a low opinion of the project
- -5 points: The administration and staff are opposed to the project

Support of Project by Community Council and Elected Officials (PM&E #4) Category: Public Process and Opinion | Points: -5 to 5

- 5 points: The project has virtually unanimous support and is identified as a top priority in a
 recent community survey (scores top 3 of overall requests on the CIP CC Survey).
- 3 points: The project has some support and is mentioned in community survey (CIP CC) as a desired improvement.
- 0 points: No evidence of community survey support through CIP.
- -3 points: There is considerable opposition by a majority of the community council and or elected officials.
- -5 points: There is overwhelming opposition to the project

Operation and Maintenance (O&M) Impact (PM&E #10) Category: Budget and Operations | Points: -5 to 15

- 15 points: Significantly reduces O&M costs.
- · 10 points: Minimally increases O&M efficiency or has neutral impact.
- 0 points: No O&M cost impact anticipated.
- -5 points: Substantially increases O&M costs.

External Funding or Partnerships Category: Budget and Operations | Points: 0 to 5

- 5 points: Existing external funding or partnerships. In addition to funding, this includes existing
 or proposed maintenance agreements with user groups and stakeholders.
- 3 points: Moderate potential for external support.
- 1 points: Limited prospects for external contributions
- 0 points: No identified opportunities for external funding.

Environmental Impact

Category: Infrastructure and Environment | Points: 0 to 10

Points: 0-10

2025 CIP- the matrix was completed by internal staff.

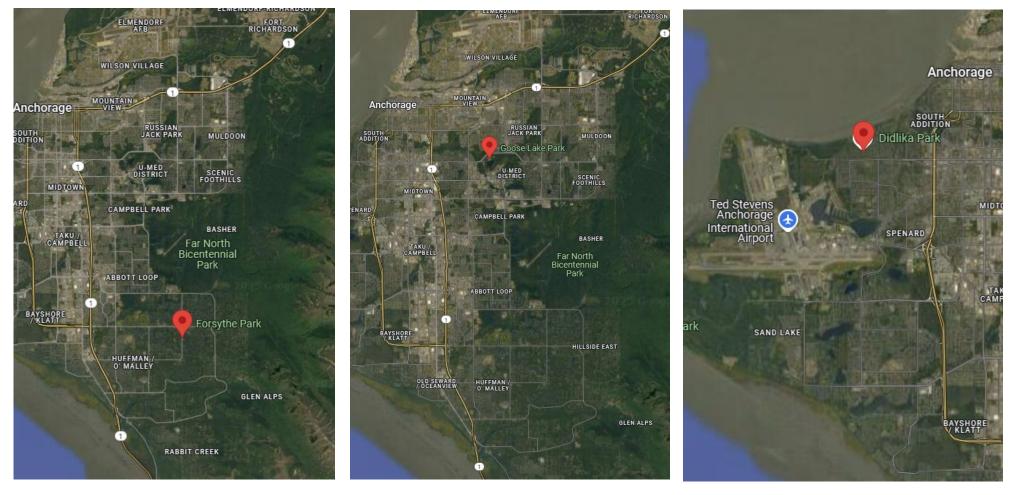
2026 CIP - the matrix will include staff from PM&E as well as Anchorage Park Foundation

CATEGORIES FOR PRIORITIZATION

The Scoring Matrix Categories include the following:

- Consistency with adopted plans (0-10)
- Public support (-5 to 5)
- Support of the project by administration and Parks and Recreation Department (-5 to 5)
- Support of project by Community Council and elected officials (-5 to 5)
- Operations and maintenance (-5 to 15)
- External funding or partnerships (0 to 5)
- Environmental impact (0 to 10)
- Support for existing infrastructure (0 to 10)
- Property ownership (0 to10)
- Severity of need (0 to 10)
- Population served and park type (0 to 5) AR 2024-323(S)

LET'S WALK THROUGH IT – THREE CASE STUDIES

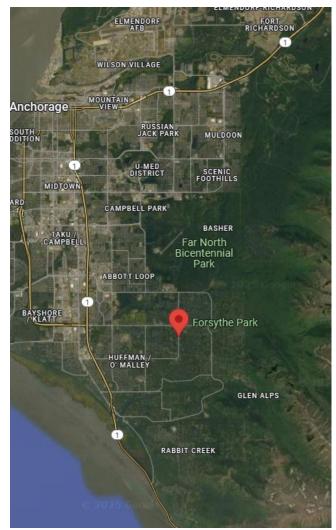


GOOSE LAKE PARK

FORSYTHE PARK

DIDLIKA PARK

LET'S WALK THROUGH IT – FORSYTHE PARK









- Neighborhood Use park in South Anchorage,
- Rehab of Bridge, Trail, Wayfinding
- Playground equipment in fair condition
- Tennis court needs resurfacing, 2024 CC CIP request for pickleball

LET'S WALK THROUGH IT – FORSYTHE PARK

Park Name	Score	Comments
Consistency with adopted plan (0-10)	5	No recent or existing plan
Public support (-5 to 5)	5	Letters of support and CC CIP Survey
Support of project by admin and staff (-5 to 5)	5	Yes
Support of project by CC and elected officials (-5 to 5)	5	Yes, ranked 14 by Hillside CC on 2024 CC CIP Survey
O&M impact (-5 to 15)	15	New bridge and trail facilities would greatly improve winter Operations for snow removal
External funding or partnerships (0 to 5)	0	None currently identified
Supports existing infrastructure (0-10)	10	Improvements focus on existing facilities, playgrounds and trail systems
Environmental impact (0 to 10)	5	Construction would likely have small impacts on natural areas
Property ownership (0 to 10)	10	MOA Owned
Severity of need (0 to 10)	10	Bridge, trails, playground, and courts in need of rehabilitation or repair.
Population served and park type (0 to 5)	2	Neighborhood-Use, low population density
TOTAL SCORE	73	-

LET'S WALK THROUGH IT – GOOSE LAKE PARK







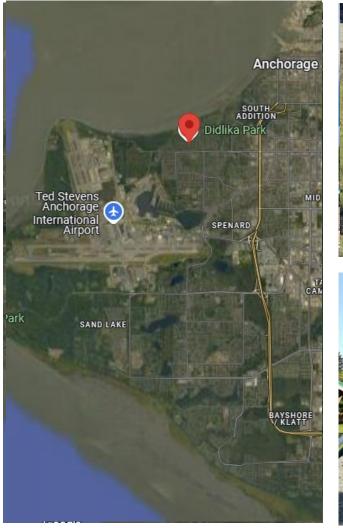


- Community-use park in UMED District of Anchorage
- Hosts Polar Bear Plunge, Haunted and Enchanted, and major trailhead for Chester Creek Trail
- Goose Lake Facility rehabilitation/redevelopment
- Trail and wayfinding rehabilitation
- Playground equipment is outdated, accessibility concerns exist
- Parking lot and basketball court need to be resurfaced
- Multiple 2024 CC CIP Surveys as priority

LET'S WALK THROUGH IT- GOOSE LAKE PARK

Park Name	Score	Comments
Consistency with adopted plan (0-10)	8	Older, needs updating
Public support (-5 to 5)	5	UAA Advocacy, letters of support and on two CC CIP Survey
Support of project by admin and staff (-5 to 5)	5	Yes, very popular park that needs updated amenities
Support of project by CC and elected officials (-5 to 5)	5	Yes - ranked in top 6 on 2024 CC CIP Survey
O&M impact (-5 to 15)	15	Goose Lake facility would be removed/replaced/rehabilitated based on public input needs
External funding or partnerships (0 to 5)	3	Informal partnerships currently in development
Supports existing infrastructure (0-10)	5	Supports existing facility, playgrounds and trail systems
Environmental impact (0 to 10)	10	Construction would likely have small impacts on natural areas
Property ownership (0 to 10)	10	MOA owned Current Goose Lake facility "yellow tagged", parking lot
Severity of need (0 to 10)	10	improvements needed, aging playground, shore bank repair needed along trail, basketball court needs repair
Population served and park type (0 to 5)	5	Community-use designation, serves diverse communities (esp. summer)
TOTAL SCORE	81	

LET'S WALK THROUGH IT – DIDLIKA





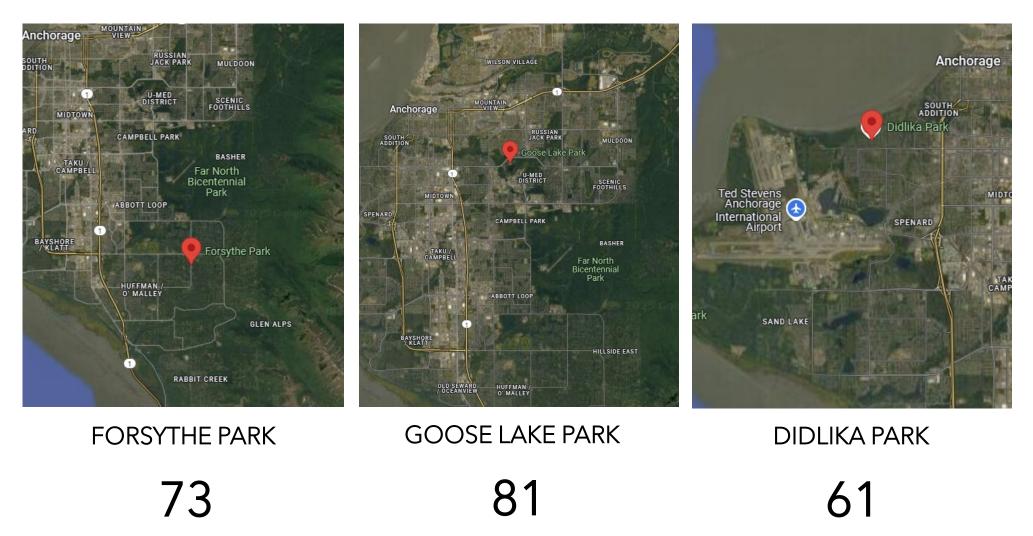


- + Neighborhood park in NW Anchorage
 + Playground equipment and surfacing needs to
 be replaced
 + 2024 CC CIP Survey as request for
- redevelopment

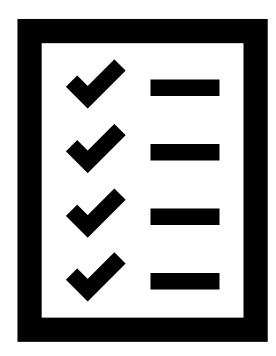
LET'S WALK THROUGH IT- DILDIKA PARK

Park Name	Score	Comments
Consistency with adopted plan (0-10)	5	Older site plan
Public support (-5 to 5)	0	On CIP Survey, but unranked
Support of project by admin and staff (-5 to 5)	5	Yes
Support of project by CC and elected officials (-5 to 5)	5	Yes
O&M impact (-5 to 15)	10	Small playground, but rehab would have positive impact on O&M
External funding or partnerships (0 to 5)	0	No external funding currently identified
Supports existing infrastructure (0-10)	10	Project focus is on rehabilitation of existing features.
Environmental impact (0 to 10)	10	Construction would likely have small impacts, but development is on poor soils increasing construction costs
Property ownership (0 to 10)	10	MOA owned
Severity of need (0 to 10)	8	Playground and surfacing need rehab, but pavilion in fair condition.
Population served and park type (0 to 5)	3	Neighborhood-use, supports single family zoned neighborhood
TOTAL SCORE	61	- -

LET'S WALK THROUGH IT – THREE CASE STUDIES



HOW DOES SOMETHING GET ON "THE LIST?"



- <u>Community Council CIP Survey</u>
- <u>Challenge Grant application</u>
- Letter(s) from community organization
- Mayoral priority
- Brought forth by staff
- Health, Safety, and Welfare (HSW)
- Match/grant opportunities
- Park Improvement Proposal
- Other?

PROGRESS RELIES ON ADAPTATION



Needs, priorities, and conditions change.

Because of this, the CIP Scoring Matrix and its measurements are considered working documents.

A working document is never static; it grows and improves through iteration and insight.

We welcome questions and feedback to make this process better.

THE STATE OF PLAY

Evidence-based strategies

STATE OF PLAY IN THE MOA

- Inspired by the 2006 Park Plan, the Inclusive Play Guide, and our evolving perceptions of play, development, and inclusion our department developed "The State of Play in the MOA: A Strategic Plan for Inclusive Play" in 2018.
- Strategic Plan Goals: "We aim to have all community use playgrounds be inclusive, every community council have an inclusive playground and all playgrounds rank a final park score of seven or below by 2030."

FROM INSIGHTS TO IMPACT

INCLUSIVITY LEVEL

- + ADA Accessible Parking
- + Pavilion
- + Surfacing Type
- + 2-5 year old, 5-12 year old, and multigenerational play
- + Swinging, climbing, rocking, spinning, climbing, sensory, auditory, natural play, high contrast, mental games, nooks and crannies
- + Fenced
- + Promotes Collaboration
- + Other Subjective factors

SPATIAL ANALYSIS SCORE

+ Park Type

- + Population Density Raw Total x 30%
- + Vulnerable Population Raw Total x 30%
- + Access Raw Total x 30%
- + Natural Resource Score X 10%



A final park score was formulated to rank parks in need of improvements.

The score included a Spatial Analysis Score (site context) and an Inclusivity Level (site specific).

Figure 4.1 Cumulative of Inclusivity Level and the Spatial Analysis Score.

STATE OF PLAY - 2018

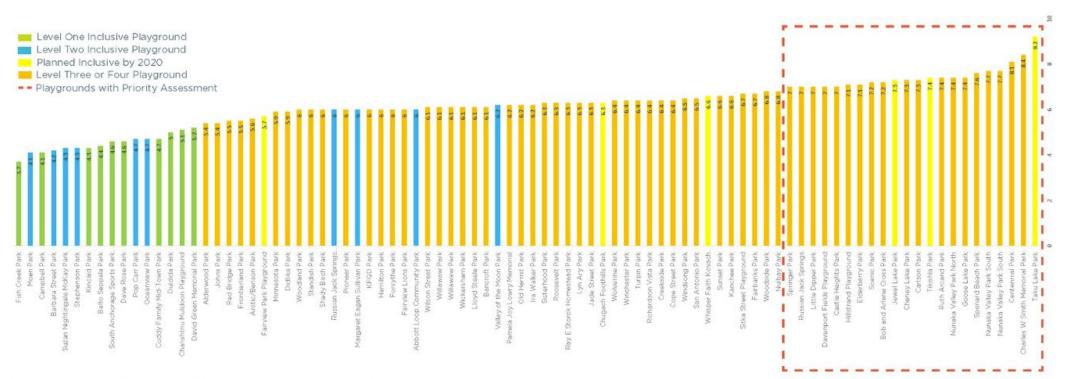
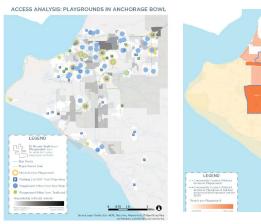
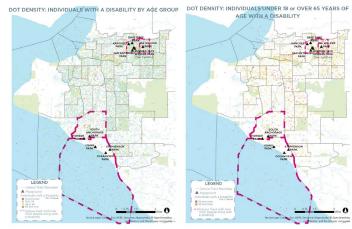


Figure 4.2 Final Playground Score (Anchorage Bowl Only)

SPATIAL SCORE



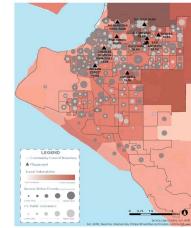
POPULATIONS LIVING WITH A DISABILITY



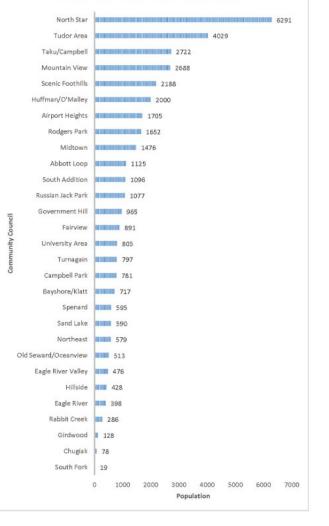
In addition to understanding overall vulnerable populations, Anchorage Parks and Recreation wanted to have a better idea of the parts of our community that have high numbers of individuals who experience disabilities.



VULNERABLE POPULATIONS: TRACTS IN ANCHORAGE



PEOPLE PER PLAYGROUND



INCLUSIVITY LEVEL



anshtnu at Muldoon Playground in East Anchorage, 2017



Kiwanis Fish Creek Park, 2016





South Anchorage Sports Park, 2017

学 INCLUSIVE PLAY SCORECARD

PARK NAME:	SITE ACCESS:
Equipment for 2-Syr Equipment for 5-12yr Parking Lot? On Street Parking? # of Parking Spots # Accessible Spots	Distance to closest bus stop: Distance to closest trailhead Distance from parking to playground Number and type of obstacles present from
SQUARE FOOT TOTAL SURFACING: Sq ft PnP Sq ft Wood Chips Sq ft Send Sq ft Turf Sq ft Concrete Sq ft Pee Gravel	parking lot to playground: Water feature ADA accessible?
NOTES	BASELINE INVENTORY # Swings # Pavilions # Benches # Picnic Tables

ADA Parking				143	
Accessible surfaces and surfacing:		2001		5.000	GHEAN
Play with a variety of levels that is inclusive for those		7008	FAR	6000	GREA
Visual Elements including dynamic signage, high contrast or	site context.	2006			in the
Auditory Elements including musical activities, wa	ter features,	1000		10000	10.0
Opportunities for smell including vegetation or interestin	g surfacing	1000		1.000	10.0
Tactile opportunities including interesting surfacing, natur	al elements	POOR		1.000	1000
Taste includes edible vegetation or nearby commun	ity gardens	10000		11000	10.1
Nooks and Crannies for quieter environment	ts and play.	PODL	14.5	6.000	100
Opportunities for strength building?		1.000			
Spinning?					
Climbing?		1.00.1			
Swinging?					
Development of fine motor skills and Motor Planning?					
Are there activities with gravity and momentum?					
Transfer points and rest nodes?					
is the playground near the com	munity?	10.35			1.1
Can the playground be easily seen from inside and outside of the park? Are the quiet zones, or places for individual play? Are the zones for small group play and intimate (closer) interactions?		1.000			
		1.000			100
		1000		0.000	100
Are there areas for large gro	up play?	10000		1000	10.00
Wayfinding through dynamic and interesting signal	20.	POOR	14ch	6000	GAEA
Element that promotes drama/creativity through programmin	19	2008	FAR	6000	ski/
Element that provides exploration	on.	2008	1.04.0		1.525
Cause and effect games and eleme	2000				-
	Accessible surfaces and surfacing Play with a variety of levels that is inclusive for those Visual Elements including dynamic signage, high contrast or or Auditory Elements including musical activities, we Opportunities for smell including vegetation or interestin Tactile opportunities including interesting surfacing, natur Teste includes adable vegetation or neerby commun Nooks and Crannies for quieter environmer Opportunities for strength building? Spinning? Climbing? Climbing? Development of fine motor skills and Motor Planning? Are there activities with gravity and momentum? Transfer points and rest nodes? Is the playground be easily seen from inside and outside of th Are the quiet zones, or places for individu Are the quiet zones, or places for individu Are the zones for small group play and intimate (closer) inter Are there areas for large gro Wayfinding through dynamic and interesting signage Element that promotes drama/creativity through programmin	Accessible surfaces and surfacing Play with a variety of levels that is inclusive for those Visual Elements including dynamic signage, high contrast or site context. Additory Elements including musical activities, water features, Opportunities for smell including vegetation or interesting surfacing. Tactele opportunities including interesting surfacing, natural elements. Nooks and Crannies for quieter environments and play. Opportunities for strength building? Spinning? Development of fine motor skills and Motor Planning? Are there activities with gravity and momentum? Transfer points and rest hodes? Is the playground near the community? Are the quality seen from inside and outside of the park? Are the quality activities, or places for individual play?	Accessible surfaces and surfacing 2001 Play with a variety of levels that is inclusive for those 2005 Visual Elements including dynamic signage, high contrast or site context. 2005 Auditory Elements including wegetation or interesting surfacing. 2005 Tactile opportunities including wegetation or interesting surfacing. 2005 Tactile opportunities including vegetation or neerby community gardens. 2005 Tactile opportunities including or quieter environments and play. 2005 Opportunities for strength building? Climbing? 2005 Swinging? 2005 Development of fine motor skills and Motor Planning? 2005 Are there activities with gravity and momentum? 2005 Is the playground he easily seen from inside and outside of the park? 2005 Are the quiet points and rest nodes? 2005 Are the quiet points and rest nodes? 2005 Wayfinding through dynamic and interesting signage Element that promotes drama/creativity through programming Element and promotes drama/creativity through programming Element and promotes drama/creativity and programming Element and promotes drama/creativity and programming Element and promotes drama/creativity and programming Element the promotes drama/creativity programming Element the promotes drama/creativity through programming Element the promotes drama/creativity throug	Accessible surfaces and surfacing 2021 444. Play with a variety of levels that is inclusive for those 4001 444. Visual Elements including dynamic signage, high contrast or site context. 4001 444. Auditory Elements including musical activities, water features, 4001 444. Opportunities for smell including vegetation or interesting surfacing. 4001 444. Tactile opportunities including interesting surfacing, natural elements 4002 444. Nooks and Crannies for quieter environments and play. 4001 444. Opportunities for strength building? 5011 4011 Opportunities for strength building? 5011 5011 Opportunities for strength building? 5011 5011 Opportunities for strength building? 5011 5011 Development of fine motor skills and Motor Planning? 5011 5011 Are there activities with gravity and momentum? 5011 5011 Transfer points and rest nodes? 5011 5011 Are the quiet zones, or places for individuel play? 5011 5011 Are the quiet zones, or places for individue play? 5011 5011 Are the quiet zones,	Accessible surfaces and surfacing 2001 Act 2000 Play with a variety of levels that is inclusive for those 2005 744 6000 Visual Elements including dynamic signage, high contrast or site context. 2005 744 6000 Auditory Elements including musical activities, water features. 2005 744 6000 Opportunities for smell including vegetation or interesting surfacing. 0005 744 6000 Tactile opportunities including interesting surfacing. 0005 744 6000 Tactile opportunities for smell including vegetation or interesting surfacing. 0005 744 6000 Nooks and Crannies for quieter environments and play. 0005 744 6000 Opportunities for strength building? 0005 744 6000 Spinning? 0005 745 6000 600 Development of fine motor skills and Motor Planning? 000 745 600 Are there activities with gravity and momentum? 000 745 600 Are the quiet zones, or places for individual play? 000 745 600 Are the quiet zones, or places for individual play? 000 745 <td< td=""></td<>

GETTING AT OR BELOW "7"

Park Name	Park Score	In Design or on CIP
Taku Lake Park	9.2	Yes
Charles W Smith Memorial Park* (!)	8.4	No
Goose Lake Park (!!)	8.4	Yes
Cheney Lake Park (!)	8.3	Yes
Centennial Park* (!)	8.1	Yes
Davenport Fields Park*	8.0	No
Woodside Park (Eastchester)	7.8	Yes
Nunaka Valley Park South	7.7	Yes
Spenard Beach Park*	7.6	Yes
Nunaka Valley Park North	7.4	Yes
Ruth Arcand Park*	7.4	No
Carlson Park	7.3	No
Scenic Park	7.2	No
Bob and Arlene Cross Park	7.2	Yes

Many of these projects are in design or are on the Capital Improvement Plan for funding and development in the next five years.

Note: Throughout the presentation (!) indicates a CC CIP Survey Request and * indicates additional information is needed to consider development of this asset.

COMMUNITY-USE AS PRIORITY

Park Name	Park Score	Inclusivity Score In Design of	or on CIP
Abbott Loop Community Park	6	2	-
Balto Seppala Park	4	1	-
Chanshtnu Muldoon Park	5	1	-
Cuddy Family Mid-Town Park	5	1	-
Dave Rose Park	5	1	-
Goose Lake Park	8	4	Yes
Jade Street Park	6	3	-
Jewel Lake Park	4	1	-
Lyn Ary Park	6	3	Yes
Margaret Eagan Sullivan Park	6	2	-
Ray E Storck Homestead Park	6	3	-
Spenard Beach Park	8	4	Yes
Taku Lake Park	9	4	Yes
Valley of the Moon Park	6	2	-
William B Lyons Park	5	1	-

Ensure Community-use assets are inclusive is important for our community, as these parks have the assets to accommodate a larger number of users and are ultimately intended to serve a larger portion of the population.

Note: Spenard Beach and Taku are under design. Lyn Ary and Goose Lake are on deck. Ray E Storck and Jade Street should be added to the improvement list as other project gets completed.

EVERY COMMUNITY COUNCIL

Park Name	Inclusive Playgrounds	Total Playgrounds	Next Candidate Park H	las Asset in Design or on CIF
Abbott Loop	2	4		
Airport Heights	1	3		
Bayshore/Klatt	1	3		
Campbell Park	1	3		
Chugiak	2	5		
Eagle River	4	6		
Eagle River Valley	2	2		
Girdwood	0	1		
Government Hill	1	3	Richardson Vista	Yes
Hillside	0	1	Forsythe Park	Yes
Huffman/O'Malley Midtown	0	1 3	Bob and Arlene Cross Park	Yes
Mountain View	2	2		
North Star	0	1	Charles E Smith Park	
Northeast	2	11	Nunaka Valley North	Yes
Old Seward/Oceanview	3	4		
Rabbit Creek	1	2		
Rogers Park	0	2	Carlson Park	
Russian Jack	2	7		
Sand Lake	2	5		
Taku/Campbell	0	1	Taku Lake Park	Yes
Tudor Area	1	1		
Turnagain	2	6	Lyn Ary Park	Yes
University Area	1	3	Goose Lake Park	Ye

Completing the following would qualify every community council having an inclusive playground: Taku Lake, Carlson Park, Charles E Smith, Forsythe Park, Bob and Arlene Cross Park.

Note: Eastchester Playground is in design and on the boundary of Rogers Park CC. Charles E Smith Playground is adjacent to a CIHA Playground in Northstar CC.

COMPLETED PROJECTS (35)

2012 Project Valley of the Moon Park 2013 Project Cuddy Family Mid-Town Park 2013 Project Fairbanks Park 2013 Project Fairview Lions Park 2013 Project Margaret Eagan Sullivan Park 2013 Project Russian Jack Springs (Polar Bear) Park 2014 Project Abbott Loop Community Park 2014 Project Balto Seppala Park 2014 Project Campbell Park 2014 Project Oceanview Park 2014 Project Stephenson Park 2014 Project Pioneer Park 2014 Project Pop Carr Park 2015 Project Moen Park 2015 Project Suzan Nightingale McKay Park 2016 Project Duldida Park 2016 Project David Green Memorial Park 2016 Project Barbara Street Park 2016 Project Dave Rose Park 2016 Project Duldida Park 2016 Project Kiwanis Fish Creek Park 2017 Project Kincaid Park 2017 Project South Anchorage Sports Park Playground 2018 Project Whisper Faith Kovach Memorial Park 2018 Project Chugach Foothills Park 2019 Project Chanshtnu Muldoon Park 2019 Project Fairview Delgga Park 2019 Project Folker Park 2020 Project Fairview Recreation Center Indoor Playground 2020 Project Hamilton Park 2021 Project Tikishla Park 2021 Project Frontierland Park 2022 Project Jewel Lake Park 2022 Project William B Lyons Park 2024 Project Elderberry Park

ON DECK (22)

2023 Bond Taku Lake Park S 2023 Bond KFQD Park 2023 Bond Spenard Beach Park 2024 Bond Richardson Vista Park 2024 Leg. Creekside Park 2024 Leg. Turpin Park 2025 Bond Goose Lake Park 2025 Bond Nunaka Valley Park North 2025 Bond Woodside Park (Eastchester) 2026 Bond Cope Street Park 2026 Bond Ira Walker Park 2026 Bond Lyn Ary Park 2027 Bond Castle Heights Park 2027 Bond Centennial Park 2028 Bond Cheney Lake Park 2028 Bond Johns Park 2028 Bond Nunaka Valley Park South 2029 Bond Forsythe Park 2029 Bond Winchester Park 2029 Bond Sitka Street Playground

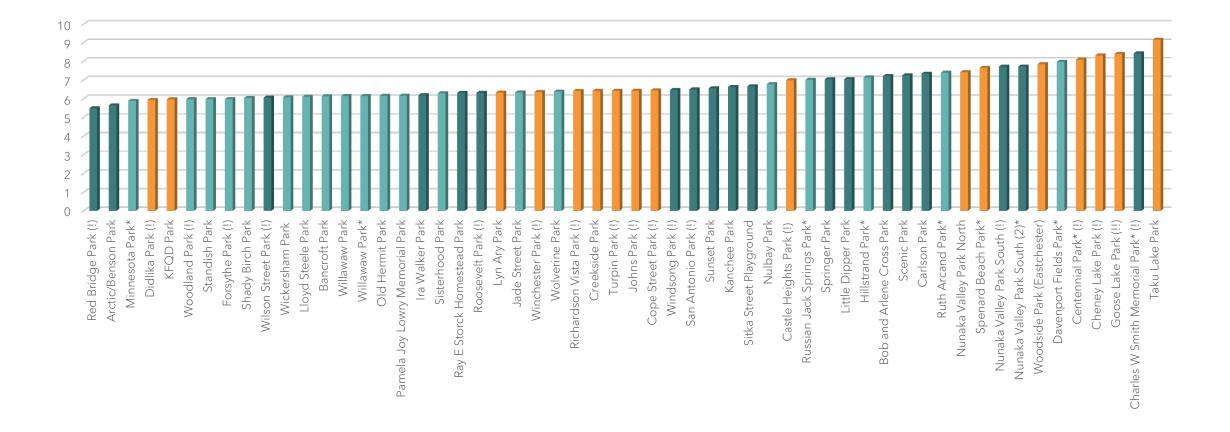
2030 Bond Didlika Park 2030 Bond Wilson Street Park

2030+ (16)

Springer Park Woodland Park Charles W Smith Memorial Park Red Bridge Park Carlson Park Little Dipper Park Nulbay Park Bob and Arlene Cross Park Kanchee Park Scenic Park San Antonio Park Roosevelt Park Ray E Storck Homestead Park Windsong Park Arctic/Benson Park Sunset Park

> *Note*: Priorities can change and shift based on a number of factors. The schedule above is reflective of the 2024 CIP priorities and CC Survey Rankings.

INCLUSIVE PLAY INTO TOMORROW



SUMMARY

- Parks is working to improve our CIP process and selection to be more transparent, data driven, and accessible.
- Parks has mechanisms outside of the CIP that help support our department's decision making on capital improvement development, such as the State of Play.
- These documents are not static; they grow and improve through iteration and insight.
- We welcome questions and feedback to make this process better.

THANK YOU!

Taylor Keegan, Superintendent Anchorage Parks and Recreation taylor.keegan@anchorageak.gov

